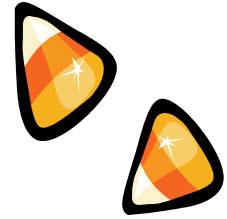
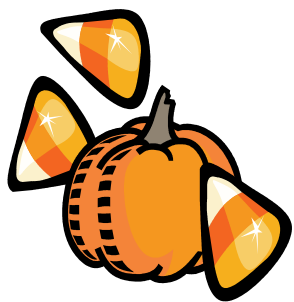




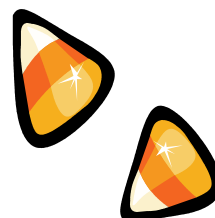
Grab the Candy Corn Game













































6						
5						
4						
3						
2						
1						
	A	B	C	D	E	F



Grab the Candy Corn Game





PLAYERS: 2 or 4 (playing as pairs)

MATERIALS:

- 2 dice: one regular and one labeled A,B,C,D,E,F
- Grab the Candy Corn Game Mat
- Candy corn and pumpkins game pieces ** (or use real candy)
- Recording sheet or paper for tallying score.

DIRECTIONS:

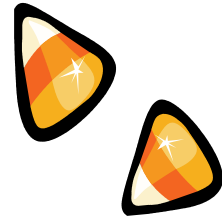
- Students place 30 candy corn and 6 pumpkins randomly on the game-board so that each space is filled with candy. NOTE: Use all candy corn for an easier version of the game.
- First student rolls the dice and forms an ordered pair (e.g. C4). The student removes the candy from that square. He/she records a tally mark for that candy.
- Second student rolls the dice, forms the ordered pair and removes the candy from that square, if there is one. He/she records a tally mark for that candy.
- Play continues alternating back and forth.
- Select an end of game option that works for your class. Play continues until:
 - one player gets 12 points (or 15 points, etc.)
 - 5—8 minutes are up and timer rings
 - one player gets two pumpkins
 - a whole row or column has no more candy
 - *whatever variation the students vote on*

SCORING:

- Each candy corn is worth 1 point.
- Each pumpkin is worth 5 points.
- Student with highest score wins the game.



Grab the Candy Corn Game



Recording Sheet

Player Name	Pumpkin Tally	Candy Corn Tally	Pumpkin Pts.	Corn Pts.	TOTAL POINTS

Player Name	Pumpkin Tally	Candy Corn Tally	Pumpkin Pts.	Corn Pts.	TOTAL POINTS